

ART 279A: Experimental Media

Begins ways of seeing and creating work that acknowledges personal artistic intentions. Examines various 2-D, 3-D, and 4-D media and processes used to develop and encourage creative problem solving. Establishes critical skills necessary to evaluate art through critiques, discussions, and artistic presentation. Investigates artistic intent, aesthetic and structural solutions, and perceptual awareness.

Recommended: an introduction to art, art history or a sense of curiosity and a willingness to experiment.

Course Student Learning Outcomes

- Adapt introductory level understanding of ideas, materials, and techniques associated with the nature of experimental media beyond traditional media.
- Use a basic vocabulary of art that actively participates with others in critical dialogue about 2-D, 3-D and 4-D experimental media and processes.
- Interpret and enjoy experimental art from the past, present and from different cultures to understand diverse perspectives of the human experience.
- Apply the experience of using experimental art to heightened awareness of the needs of our physical world, the nature of human relationships and our impact on an ever changing world.
- Identify self-critiquing skills for autonomous artistic expression through experimental media and processes while recognizing the standards already established in the art world.

Credits: 3

Program: [Art](#)